STAR POWER

BARGAINING RULES

1. Bargaining sessions will last ten minutes.
2. You need to try to improve your score by trading advantageously with other players in your group or in other groups.
3. You MUST hold hands to negotiate a trade.
4. One you touch the hand of another participant, a chip of unequal value MUST be traded (e.g. a blue can’t be traded for a blue). If you cannot consummate a trade, you have to hold hands for the entire ten-minute trading session.
5. Only your best five chips count for point totals at the end of each trading session. If you end up with 6 chips, only use your best five to determine your score.
6. There is no talking unless hands are touching.
7. Persons with folded arms do not have to trade with other persons. They may not talk, however.
8. All chips should be hidden at all times. This rule will be strictly enforced.

SCORING SYSTEM

<table>
<thead>
<tr>
<th>Number of Chips</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gold</td>
<td>8</td>
<td>16</td>
<td>24</td>
<td>32</td>
<td>40</td>
</tr>
<tr>
<td>Green</td>
<td>4</td>
<td>8</td>
<td>12</td>
<td>16</td>
<td>20</td>
</tr>
<tr>
<td>Red</td>
<td>3</td>
<td>6</td>
<td>9</td>
<td>14</td>
<td>18</td>
</tr>
<tr>
<td>White</td>
<td>2</td>
<td>4</td>
<td>6</td>
<td>13</td>
<td>17</td>
</tr>
<tr>
<td>Blue</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>12</td>
<td>16</td>
</tr>
</tbody>
</table>

BONUS POINT SESSION RULES

1. Each group will receive 3 bonus points worth 1 point each. Your task this session will be to determine who in your group will receive them.
2. The decision regarding the distribution of the points must be by unanimous vote.
3. Up to three people can receive the points, that is, the points can’t be divided into partial points. They may all be given to one person as well.
4. You have three minutes to distribute the points. If you have not made a decision by the end of three minutes the points will be taken back by the director and no one will receive them.
5. If a player moves into a different group as the result of the bonus chips, they will move their name and point total to that group on the board.